

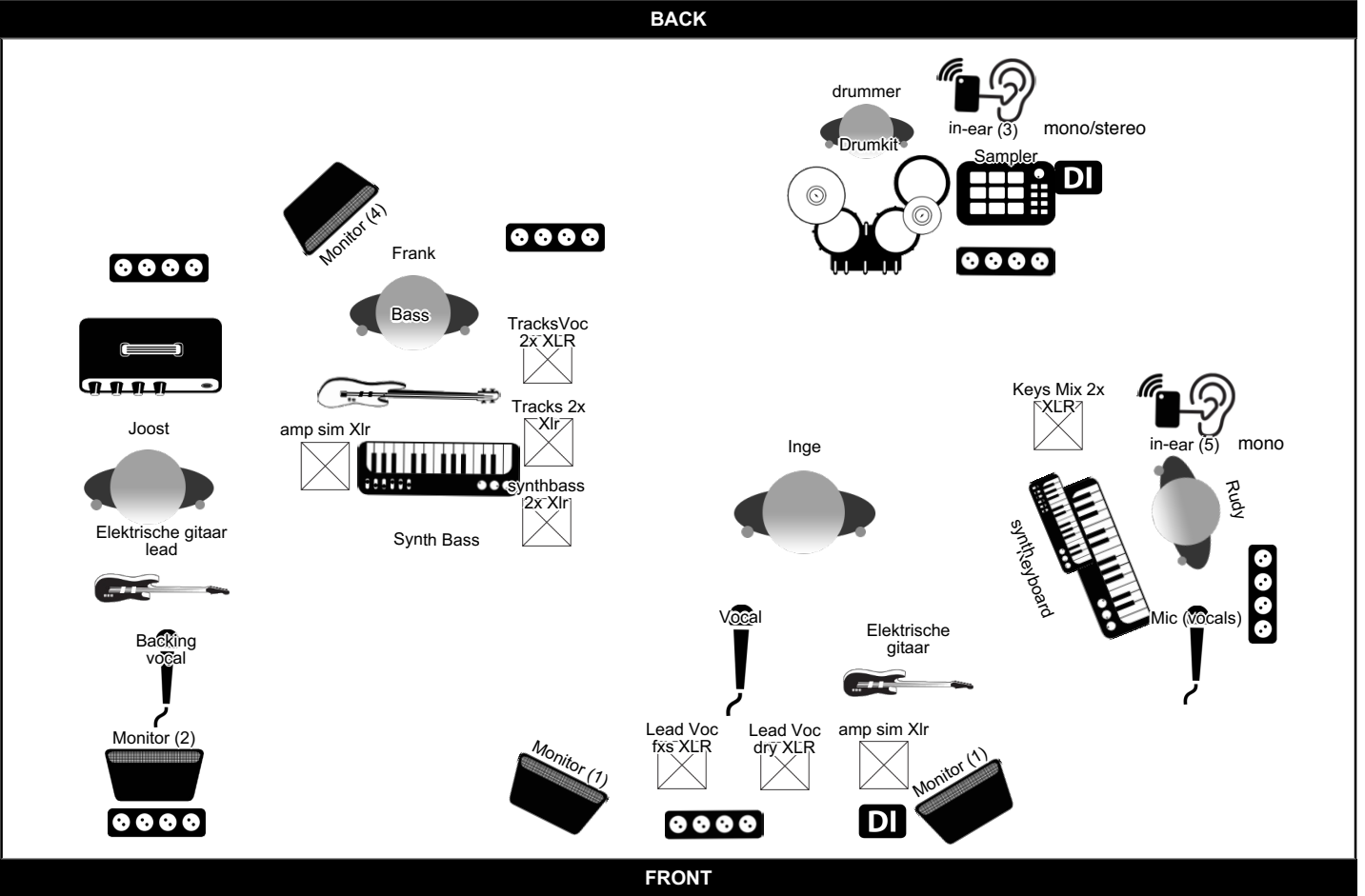


# Inge van Calkar (Inge van Calkar stageplan 2018

dec)

<http://www.ingevanalkar.nl>

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Extra Info

1	Kick	D6/B52		Alusein/Wieger
2	Snare Top	SM 57		Alusein/Wieger
3	Snare Bottom	SM 57		Alusein/Wieger
4	HiHat	Condenser		Alusein/Wieger
5	Rack Tom	D2/904		Alusein/Wieger
6	Floor Tom	D2/904		Alusein/Wieger
7	OH L	Condenser		Alusein/Wieger
8	OH R	Condenser		Alusein/Wieger
9	Roland SPD E-drums	XLR		Alusein/Wieger
10	Fender Bass	XLR		Frank @SR
11	Ei Git Inge	DI		Inge @SC
12	Ei Git Joost	SM 57		Joost @SR
13	Bass Synth L	XLR		Frank @SR
14	Bass Synth R	XLR		Frank @SR
15	Tracks Sounds L	XLR		Frank @SR
16	Tracks Sounds R	XLR		Frank @SR
17	Tracks Vocals L	XLR	reverb	Frank @SR
18	Tracks Vocals R	XLR	reverb	Frank @SR
19	Keys Mix L	XLR		Rudy @SL
20	Keys Mix R	XLR		Rudy @SL
21	Vocal Git	B57	reverb	Joost @SR
22	Vocal Keys	B57	reverb	Rudy @SL
23	Lead Voc Dry	XLR	reverb	Inge @SC
24	Lead Voc Fxs	XLR		Inge @SC

# Tips for the FOH technician

## about the vocal effects processor

Inge's mic (a SM 58 beta we bring ourselves) goes directly into a vocal effects processor, Voicelive 2. This device has two mic level XLR outs: One for the dry vocals, one for voice effects.

If possible, we want to use a 50/50 mix of both signals. Usually this works without problems, on big or small venues as well. However, if there are problems with feedback, the volume of the effects channel can be reduced carefully.

## lead vocals not super loud

We prefer the lead vocals to not dominate the whole mix, but to be embedded in the band sound. Think more of a rock-mix, not a singer-songwriter-mix.

## backing tracks

The backing tracks are split in two parts: Most of them come with 'Tracks Sounds' L&R. They contain additional drums, percussion and sound effects.

The backing track **vocals** are provided separately to give the FOH technician more control. These are channels 'Tracks Vocals' L&R.

### **backing tracks are important!**

The backing tracks are not just background-sounds - they contain important parts of some arrangements. So, if the volume of the tracks is too low a part of the music is missing.

We use an efficient system to get the volume of the backing tracks (and the Roland-Spd as well) right in a very short time. We always play our song 'Just' for soundcheck. This song contains:

- **kick drum** in the backing track
- **snare drum** from the Roland SPD

both **should be as hard as the real drums**. Done!

The kick drum on this song is the **loudest part** of the 'utrack backings' channels, you can use this as orientation.

## guitar

If there is an extra guitar player (Joost) next to Inge's guitar, his guitar must be louder than Inge's guitar.

## the tracks vocals must be louder than the backing vocals done live

The keyboarder and the guitar player (if there is one) do sometimes backing vocals live. However, the **main backing vocals are part of the backing track** (channels 'Tracks Vocals' L&R). The live backing vocals should therefore be softer. They are more for show.